

## 2 PARKS IMPROVEMENTS 2015-16 (AN199-2015)

Proposals to undertake various parks improvement works at various locations have been developed to improve the user experience for visitors to the play areas, address existing health and safety concerns and to enhance the amenity of these facilities. The proposed measures will also help reduce the long term future maintenance burden.

- 1 **Baxter Park Play Area** – Due to the poor condition of the existing surface and the health and safety risks to children, it is proposed to renew the safety Wetpour surfacing material within the play area. An offer of £36,627 has been received via the ESPO Procurement Framework from the specialist contractor Pennine Playgrounds Ltd.
- 2 **Baxter Park Former Bowling Green** – Reference is made to Article III of the minute of meeting of to the Policy and Resources Committee of 12th February, 2015 which sought approval for the closure of the bowling greens at Baxter Park. Following consultation with the Friends of Baxter Park, proposals have been developed for the landscaping of this area and incorporation of the remaining area into the main park. The works will include the removal of the former bowling green paths and boundary hedging and grassing of the area with the introduction of limited additional tree planting at a cost of £27,334. These measures will improve the security of this section of the park and reduce the long term maintenance burden.
- 3 **Dudhope Park Play Area** - Following consultation with the Friends of Dudhope, it is proposed to install new bow top fencing around the existing play area. This will enhance the safety of this facility for children and create a dog exclusion zone. The cost for the provision and installation of the fence is £12,510.

The Executive Director of Corporate Services advises that the costs of £76,118 can be met from allowances for Parks and Open Space within the Capital Plan 2016/21. It is recommended that the above proposals be approved and the Director of Environment be authorised to instruct these works.